



## TEAM TENNIS RULES

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***All players must show their UGA ID Card before every game in order to participate. NO EXCEPTIONS!***

### A. GAME SCORING

- a. In TEAM TENNIS the scoring is no ad. This means a game is won by the first team to capture four points (15, 30, 40, game). When the point score is tied at 40, the receiving team chooses which side to receive the next serve. The winner of that next point wins the game. Hence, with no ad scoring, there is no “deuce” or “ad”.
- b. The score must be announced prior to each serve.

### B. SET SCORING

- a. A match consists of five no ad pro-sets and includes two singles and three doubles matches:
- b. Games will be played on two courts, the order of the sets will be as follows:
  - i. Two singles sets (Co-Rec = 1 men’s and 1 women’s)
  - ii. Two doubles sets (Co-Rec = 1 men’s and 1 women’s)
  - iii. Final doubles set (Co-Rec = mixed (see tie breaker, rule #9))
- c. Order may be changed if agreed upon by both captains.
- d. Each no ad pro-set will be won by the first team to reach eight games. If a tie occurs at 7 games each, a tiebreaker will be used to determine the winner of the set. (See EXPLANATION OF TIE BREAKERS, rule - #9)

### C. MATCH SCORING

- a. The winner of the match will be the team that wins the most total games.
- b. If the incorrect scores are turned in and not found before leaving the courts, the score will stand. If it is found prior to leaving the courts, then the score can be corrected.

### D. LINE-UP AND SUBSTITUTIONS

- a. Teams must have at least two players present to start a match and must have four to complete a match.
- b. Only the singles players may play two sets.
- c. Teams are allowed to forfeit one set. If a team forfeits the third doubles set, they will lose the match.
- d. A team can at any point substitute a player into a set for any reason. Once a player is replaced, he/she cannot return in that set. If a substitution occurs in doubles, the remaining player cannot change the side he/she received on or the service order.
  - i. If a team has to forfeit a set due to lack of players, the opposing team can pull their participants from that respective set and place them in other sets in the match. They are also allowed to substitute for any reason if necessary.

### E. WARM-UP TIME

- a. All players are allowed a 5-minute warm-up. Once play has begun, a 3-minute warm-up is allowed between sets. This must be adhered to so that all sets will be completed in the time allotted.

### F. SERVICE ORDER/CHANGING ENDS

- a. The home team serves first in all doubles sets. The visiting team serves first in the singles sets.
- b. After every four games, players change ends.

### G. COACHING

- a. Coaching is allowed throughout the match as long as it does not interfere with continuous play. We encourage team members to support their team as long as play is not being interrupted.

### H. DEFAULT RULE

- a. If either team’s player does not show up on time for his/her match, there will be a 5-minute default time should a substitute player not be available.

## I. EXPLANATION OF TIEBREAKERS

- a. If a set is tied at 7 games, the set will move into a tiebreaker.
- b. The next server in the rotation of the set will begin by serving once from the deuce court.
- c. At this point, play continues with the next server serving two points, the first from the ad court and the next from the deuce court.
- d. Play continues until the first team (doubles) or first player (singles) wins 7 points.
- e. If the tiebreaker is tied at 7 points, the set will continue until one team or player wins by two points. For example, a team can win with the set score being 8-7. That eighth point came as a result of the 12-10 win in the tiebreaker.
  - i. Players change ends after each six points in the tiebreaker.
- f. If the score in cumulative games is tied at the conclusion of all five matches, the team that won the third doubles (as indicated on the score sheet) set wins the overall match.